ANNEX I
Operational Terms

PURPOSE

The following operational terms are used to shorten the length of radio transmissions. Among other benefits, this helps to prevent confusion by eliminating the need for long transmissions on distorted radio nets. Refer also to the glossary of abbreviations and acronyms that follows this annex.

TERMS AND DEFINITIONS

ASSEMBLE	Call sign principals (orders group) report to specified location.
BANDITS	Enemy aircraft; observer announces the direction to bandit: "BANDITS, EAST."
BEAD WINDOW	Radio check/vehicle status.
BENT	Equipment inoperative; report problem and location.
BLITZ	Move out now.
BOGEY	Unidentified aircraft; observer announces direction to aircraft: "BOGEY, WEST."
BREAK	Indicates the separation of the text from other parts of the message. Operator should release the PTT switch after transmitting 8-10 seconds, depress the PTT switch, and continue with his message.
CANDLES	Artificial illumination.
CHATTER	Communications jamming.

DYNAMITE	Aircraft are inbound or attacking locally now (air defense warning level).
ESTABLISHED	Unit prepared to defend.
FIX	Send me your location.
FLASH	Clear the net immediately; critical traffic follows. Repeated 3 times: "FLASH, FLASH, FLASH."
GAS, GAS, GAS	Chemical attack.
GEAR	Movement technique, designated as follows:
	• Gear 1: Bounding overwatch.
	• Gear 2: Traveling overwatch.
	• Gear 3: Traveling.
GEIGER CHASE	Conduct radiological survey or monitoring.
GEIGER SOUR	Area monitored or surveyed is contaminated.
GEIGER SWEET	Area monitored or surveyed is clear of contamination.
GUIDONS	Net call sign; requires immediate clearing of the net for passage of critical orders. The orders group will respond in the following order:
	• 1st Platoon.
	• 2d Platoon.
	• 3d Platoon.
	• XO.
	• 1SG.
	• FIST.
	• Attachments.
HUSH	Levels of signal security:
	• **Hush-1**: Free net.
	• **Hush-2**: Direct net.
	• **Hush-3**: Radio listening silence.
	• **Hush-4**: Radio/digital silence.
LOOKOUT	Aircraft are in the area of interest but are not threatening (air defense warning level).

LOWSKY	Turret-down position.
NOVEMBER, NOVEMBER, NOVEMBER	Actual emergency; cease fire and/or freeze; stay on radio.
OUT	Indicates the end of a transmission, with a response NOT required or necessary.
OVER	Indicates the end of a transmission, with a response required or necessary.
RACEHORSE	Displacement move is covered.
RED	Enemy direct fire contact or attack is imminent or in progress.
REDCON	Numerically graduated system to inform a commander of a subordinate's preparation and readiness (in terms of time) to perform an assigned mission (see page 13 of this SOP for an explanation of REDCON levels).
SET	Used during maneuver to indicate that the sender (bounding unit) has completed its bound and is prepared to overwatch from its present position.
SIDECAR	Displacement move is not covered.
SLANT	Number of operational vehicles (and attached elements, if applicable). In the tank platoon, this is reported as, in order, tanks, Bradleys, and infantry squads. As an example, the transmission "BLACK SIX, THIS IS RED ONE, SLANT FOUR ZERO ZERO" means the platoon has four operational tanks and no Bradleys or infantry squads.
SNOWMAN	No aircraft are posing a threat at this time (air defense warning level).
STATUS	General enemy/friendly summary or commander's assessment; a quick and informal exchange of information between commanders and operations officers; not a formatted report.

SWITCH	Change to alternate frequency; specify which frequency: "SWITCH ALPHA JULIET." Example of an antijamming switch: "SWITCH N5F32" (the frequency of the unit whose commander is N5F3).
THUNDER	Move immediately in the most expeditious manner.
TOPHAT	Hull-down position.
WEAPONS FREE	Engage any aircraft not identified as friendly (air defense weapon control status level).
WEAPONS HOLD	Fire only in self-defense (air defense weapon control status level).
WEAPONS TIGHT	Engage only aircraft positively identified as enemy (air defense weapon control status level).
WHITE	Enemy direct fire contact not probable.
YELLOW	Enemy direct fire contact probable.
ZAP, ZAPPED	Not recoverable, combat loss, destroyed, or maintenance deadlined.